

ANNUAL TOWN ELECTION – SATURDAY - April 11, 2026

Polling Hours: 8:00 AM to 8:00 PM

PRECINCT POLLING LOCATIONS

PREC 1 & 7 PARKER SCHOOL RIVER STREET
PREC. 2 & 8 HAJJAR SCHOOL ROGERS STREET
PREC. 3 & 9 DITSON SCHOOL COOK STREET
PREC. 4 & 12 MARSHALL MIDDLE SCHOOL 15 FLOYD STREET
PREC. 5 & 10 KENNEDY SCHOOL KIMBROUGH ROAD
PREC. 6 & 11 DUTILE SCHOOL BIAGIOTTI WAY

EARLY VOTING SESSIONS

Held in the Town Hall Auditorium

Monday, April 6, 2026, 8:00 AM to 6:00 PM

Tuesday, April 7, 2026, 8:30 AM to 3:30 PM

Wednesday, April 8, 2026, 8:30 AM to 3:30 PM

Open Seats for Main Offices are as follows

Select Board- Three Year Term, Vote for Two

Town Clerk- Three Year Term, Vote for One

Planning Board- Three Year Term, Vote for Two

School Committee- Three Year Term, Vote for Two

Housing Authority- Five Year Term, Vote for One

Regional Vocational School District Committee Member- Three Year Term, Vote for One

Town Meeting Members

Precinct One- Three Year Term, **Vote for Six**

Precinct Two- Three Year Term, **Vote for Six**

Precinct Three- Three Year Term, **Vote for Seven**

-Unexpired Two-Year, **Vote for Three**

-Unexpired One Year, **Vote for Five**

Precinct Four- Three Year Term, **Vote for Seven**

-Unexpired Two-Year Term, **Vote for Three**

-Unexpired One Year, **Vote for One**

Precinct Five- Three Year Term, **Vote for Seven**

Precinct Six – Three Year Term, **Vote for Six**

-Unexpired Two-Year, **Vote for One**

-Unexpired One Year, **Vote for Six**

Precinct Seven- Three Year Term, **Vote for Six**

Precinct Eight- Three Year Term, **Vote for Six**

-Unexpired Two-Year Term, **Vote for Two**

Precinct Nine- Three Year Term, **Vote for Seven**

Precinct Ten- Three Year Term, **Vote for Seven**

- Unexpired One Year Term, **Vote for Two**

Precinct Eleven- Three Year Term, **Vote for Six**

- Unexpired Two-Year Term, **Vote for Four**

Precinct Twelve- Three Year Term, **Vote for Six**

- Unexpired Two-Year Term, **Vote for Three**

Precinct Twelve- Unexpired One Year Term, **Vote for Two**